

joe reese

compositor

4145 VIA MARINA, #206
MARINA DEL REY, CA 90292

p 310.570.0783

e joereese@joereese.com

s www.joereese.com

Profile

I am a hard-working compositor seeking film projects to be involved with.

Experience

Compositor, Digital Domain; Venice, CA - 3/2006 - 5/2007

- Used Maya, Houdini, Shake, and Nuke to recreate +40 shots/composites, achieving optimal 3D experience for the stereoscopic version of Disney's "Meet the Robinsons".
- Composited shots for the Wrigley Field sequence of Clint Eastwood's "Flags of Our Fathers", integrating blue screen FG, crowd simulation renders, Nuke re-projection of the baseball stadium, light falloff, and set dressing.
- Integrated projected pirate ships in the background for shots on "Pirates 3"
- Integrated CG sharks into a city apartment and retimed Uma's entrance with her chainsaw and 10 other shots "My Super-Ex Girlfriend"

Lighter/Compositor, DNA Productions; Irving, TX - 10/2005 - 3/2006

- Used Houdini and Nuke to light and composite shots for "The Ant Bully".
- Nuke was used for procedurally compositing multi-pass renders from Renderman to ensure seamless layering, while maintaining continuity of color, light, and detail.
- Finalled 12 shots based on key direction and look for shots in "The Ant Bully".

Compositor, Reel FX Creative Studios; Dallas, TX - 4/2003 - 10/2005

- Worked as effects compositor for rendered animations as well as for live action sequences.
- Repair and rotoscoping of back plates where render errors occurred.
- Tracking matte painted elements into scenes.
- Responsible for seamless layering of renders with effects on extremely tight schedules. ensure elements were composited with consistent seamless results.

Online Editor, Match Frame; Austin, TX - 5/2001 - 8/2002

- Flexible operation of SMOKE for online finishing sessions with clients allowing for last minute versioning and revisions up to delivery of agency commercials and design projects.
- Color correct shots to maintain overall look and color balance of shots for sequences.
- Manage and perform titling, multi-layering, retouching.
- Located and created transitions which better suited final edit for clarity and flow.

Compositor, Will Vinton Studios; Portland, OR - 12/2000 - 4/2001

- Handled 50% of shots effected during post-production per episode.
- Layering of final renders, physical production, and green screen elements on tight schedule.
- Provided back plate clean up as well as wire/rig removal for animated characters.
- Collaborated with directors and producers to determine elements needed & estimated time necessary to accomplish shots before the final edit of each episode was mastered.

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Education

University of Illinois, Champaign, IL - Industrial Design, 1990 (+70 hours completed)
College of DuPage, Glen Ellyn, IL - Advertising Illustration, 1992 (+30 hours completed)

Technical Proficiency

Nuke
After Effects
Flame
Smoke
Shake
Painter

Skills

Compositing and Color Correction
Online Editing and Finishing
Basic Multi-pass Lighting/Comp
Basic Renderman Experience
Stereoscopic Project Experience
Concept Illustration

Technical Familiarity

Maya
Houdini (lighting & projections)
Z Brush
Final Cut
Blender
Scratch

Interests

Story Art and Sequential Illustration
Modeling (3D, clay maquette)
Scuba Diving, Snorkeling
Photography
Meditation
Rock Climbing

Recent Project List

compositor - "Pirates of The Caribbean: At World's End" (2007)
compositor - "Meet the Robinson's", Disney (2007) (stereoscopic version)
compositor - "Flags of Our Fathers" (2006)
compositor - "My Super-Ex Girlfriend" (2006)
lighter/compositor - "The Ant Bully" (2006)
compositor - "The Wild", Disney (2006)